

Name	1H/2H	STR/DEX	Damage	Base %	HP	Parry	Weapon Type	Similar Skill (2/3 skill)	Cost	Notes
Stone Knife	1H	4/5	1d3+db	25	10	No	dagger	unarmed, sword	5	
Small Knife	1H	2/5	1d3+1+db	25	10	No	dagger	unarmed, sword	5	
Dirk/Stiletto	1H	3/4	1d4+1+db	25	15	Yes	dagger	unarmed, sword	25	
Hand Sickle	1H	6/6	1d4+1+db	25	12	Yes	dagger	unarmed, sword	20	
Butcher Knife	1H	5/5	1d6+db	25	10	Yes	dagger	unarmed, sword	10	
Dagger/Jambiya	1H	4/4	1d4+2+db	25	15	Yes	dagger	unarmed, sword	50	
Sword Cane	1H	7/11	1d6+db	15	10	Yes	sword	dagger	100	
Rapier	1H	7/13	1d6+1+db	15	15	Yes	sword	dagger	150	
Shortsword	1H	5/5	1d6+1+db	15	20	Yes	sword	dagger	100	
Longsword/Sabre/Cutlass	1H	7/7	1d8+db	15	20	Yes	sword	dagger	150	
Scimitar	1H	8/9	1d8+1+db	15	20	Yes	sword	dagger	200	
Broadsword	1H	9/7	1d8+1+db	15	20	Yes	sword	dagger	200	
Bastard Sword	1H	13/9	1d10+1+db	15	20	Yes	sword	dagger	300	
Longsword/Sabre/Cutlass	2H	5/7	1d8+db	15	20	Yes	sword	dagger	150	
Scimitar	2H	6/9	1d8+1+db	15	20	Yes	sword	dagger	200	
Broadsword	2H	7/7	1d8+1+db	15	20	Yes	sword	dagger	200	
Bastard Sword	2H	9/9	1d10+1+db	15	20	Yes	sword	dagger	300	
Great Sword	2H	11/13	2d8+db	15	20	Yes	sword	dagger	400	
Cleaver	1H	4/5	1d6+db	15	10	Yes	axe	hammer, mace	10	
Stone Axe	1H	9/9	1d8+db	15	10	Yes	axe	hammer, mace	10	
Hatchet/Hand Axe	1H	6/5	1d6+1+db	15	15	Yes	axe	hammer, mace	75	
Timber Axe/Wood Axe	1H	11/7	1d8+1+db	15	15	Yes	axe	hammer, mace	50	
Light Axe	1H	10/7	1d6+2+db	15	15	Yes	axe	hammer, mace	150	
Battle Axe	1H	13/9	1d8+2+db	15	15	Yes	axe	hammer, mace	250	
Hatchet/Hand Axe	2H	4/5	1d6+1+db	15	15	Yes	axe	hammer, mace	75	
Timber Axe/Wood Axe	2H	8/7	1d8+1+db	15	20	Yes	axe	hammer, mace	50	
Light Axe	2H	7/7	1d6+2+db	15	15	Yes	axe	hammer, mace	150	
Battle Axe	2H	9/9	1d8+2+db	15	15	Yes	axe	hammer, mace	250	
Great Axe	2H	11/11	2d6+2+db	15	15	Yes	axe	hammer, mace	350	
Walking Stick	1H	4/5	1d4+db	25	10	Yes	mace	axe, flail, hammer, sword	10	
Lighted Torch	1H	6/9	1d6+db+fire	25	10	Yes	mace	axe, flail, hammer, sword	1	
Shovel	1H	9/7	1d6+db	25	12	Yes	mace	axe, flail, hammer, sword	10	
Light Club	1H	7/7	1d6+db	25	10	Yes	mace	axe, flail, hammer, sword	5	
Bludgeon	1H	7/7	1d6+1+db	25	20	Yes	mace	axe, flail, hammer, sword	10	
Wooden Staff/Crook	1H	9/9	1d8+db	25	10	Yes	mace	axe, flail, hammer, sword	15	
Heavy Club	1H	11/7	1d8+db	25	10	Yes	mace	axe, flail, hammer, sword	10	

Light Mace	1H	11/7	1d6+2+db	25	20	Yes	mace	axe, flail, hammer, sword	125	
Heavy Mace	1H	14/7	1d8+2+db	25	20	Yes	mace	axe, flail, hammer, sword	200	
Lighted Torch	2H	3/9	1d6+db+fire	25	10	Yes	mace	axe, flail, hammer, sword	1	
Light Club	2H	4/7	1d6+db	25	10	Yes	mace	axe, flail, hammer, sword	5	
Shovel	2H	7/7	1d6+db	25	12	Yes	mace	axe, flail, hammer, sword	10	
Bludgeon	2H	4/7	1d6+1+db	25	20	Yes	mace	axe, flail, hammer, sword	10	
Wooden Staff/Crook	2H	6/9	1d8+db	25	10	Yes	mace	axe, flail, hammer, sword	15	
Heavy Club	2H	7/7	1d8+db	25	10	Yes	mace	axe, flail, hammer, sword	10	
Light Mace	2H	7/7	1d6+2+db	25	20	Yes	mace	axe, flail, hammer, sword	125	
Heavy Mace	2H	10/7	1d8+2+db	25	20	Yes	mace	axe, flail, hammer, sword	200	
Maul	2H	13/7	2d8+db	25	20	No	mace	axe, flail, hammer, sword	300	
Masonry/Carpentry Hammer	1H	4/6	1d4+db	25	12	Yes	hammer	axe, mace	10	
Blacksmith Hammer	1H	8/7	1d6+db	25	12	Yes	hammer	axe, mace	50	
Light Warhammer	1H	9/6	1d6+db*	25	20	Yes	hammer	axe, mace	125	1/2 armor protection
Warhammer	1H	13/8	1d8+db*	25	20	Yes	hammer	axe, mace	250	1/2 armor protection
Blacksmith Hammer	2H	5/7	1d6+db	25	12	Yes	hammer	axe, mace	50	
Light Warhammer	2H	6/6	1d6+db*	25	20	Yes	hammer	axe, mace	125	1/2 armor protection
Warhammer	2H	9/8	1d8+db*	25	20	Yes	hammer	axe, mace	250	1/2 armor protection
Great Warhammer/Bec de Corbin	2H	11/8	1d10+1+db*	25	20	Yes	hammer	axe, mace	350	1/2 armor protection
Sledgehammer	2H	11/7	2d6+db	25	12	Yes	hammer	axe, mace	20	
Mining Pick	2H	10/9	1d8+db*	25	12	Yes	hammer	axe, mace	30	1/2 armor protection
Grain Flail	1H	5/6	1d6+db	10	10	No	flail	mace	25	
War Flail/Three Chain Flail	1H	8/8	1d6+2+db	10	12	No	flail	mace	150	
Morningstar Flail	1H	12/10	1d10+1+db	10	12	No	flail	mace	300	1/2 parry against
Grain Flail	2H	3/6	1d6+db	10	10	No	flail	mace	25	
War Flail/Three Chain Flail	2H	5/8	1d6+2+db	10	12	No	flail	mace	150	
Morningstar Flail	2H	8/10	1d10+1+db	10	12	No	flail	mace	300	1/2 parry against
Military Flail	2H	10/12	2d6+2	10	12	No	flail	mace	400	1/2 parry against
Fire iron	1H	5/5	1d4+db	15	15	Yes	pole weapon		10	
Javelin	1H	6/6	1d6+db	15	15	Yes	pole weapon		50	
Pitchfork	1H	11/8	1d6+db	15	12	Yes	pole weapon		20	
Short Spear	1H	9/7	1d6+1+db	15	15	Yes	pole weapon		100	
Light Trident	1H	10/8	1d8+db	15	15	Yes	pole weapon		150	
Cavalry Lance	1H	9/8	1d8+1+db*	15	15	No	pole weapon		250	Mounted only, damage bonus of mount
Fire Iron	2H	3/5	1d6+db	15	15	Yes	pole weapon		10	
Rake	2H	5/7	1d6+db	15	12	Yes	pole weapon		10	
Javelin	2H	4/6	1d6+1+db	15	15	Yes	pole weapon		50	

Pitchfork	2H	9/8	1d8+db	15	12	Yes	pole weapon		20	
Short Spear	2H	7/7	1d8+1+db	15	15	Yes	pole weapon		150	
Scythe	2H	10/10	1d10+db	15	12	Yes	pole weapon		60	
Light Trident	2H	8/8	1d10+db	15	15	Yes	pole weapon		200	
Heavy Trident	2H	11/9	1d10+1+db	15	15	Yes	pole weapon		250	
Runka/Partisan/Bill	2H	10/10	2d6+db	15	15	Yes	pole weapon	axe	300	
Halberd/Glaive/Lochaber	2H	11/10	2d6+1+db	15	15	Yes	pole weapon	axe	400	
Brawl	1H	-	1d3+db	20	-	No	unarmed		-	
Wrestle	2h	-	Special	25	-	No	unarmed		-	
Iron Claw	1H	9/9	1d4+1+db	25	10	Yes	unarmed	dagger	50	
Strangle Cord	2H	8/9	Strangle	25	1	No	unarmed		10	
Length of Chain	1H/2H	8/9	1d4+db/entangle	10	20	No	chain		10	
Whip	1H	9/10	1d3-1/entangle	5	4	No	whip		50	