NAME Olivia Whiteclaw
Race Swamp Elf Gender F
Handedness ____ Height 6' Weight 145#
Description ____
Age 31
Distinctive Features White hair and purple eyes
Gods/Religion ____
Profession ____

STR	11	Effort roll	55 %
CON	13	Stamina roll	65 %
SIZ	11	Damage Bonus	-
INT	16	Idea roll	80 %
POW	17	Luck roll	85 %
DEX	12	Agility roll	60 %
CHA	19	Charisma roll	95 %
EDU	8	Scholastic roll	40 %

HP 14

MP 17

COMMUNICATION (INT+CHA) (35)

Bargain (10%)	45
Charm/Enchant (05%)	40
Courtly Graces (05%)	40
Disguise/Act (05%)	78
Fast Talk/Lie (20%)	89
Oratory/Public Speak (05%)	40
Persuade/Intimidate (05%)	40
Sing (20%)	75

MANIPULATION (INT+DEX) (28)

Cooking (25%)	53
Driving (20%)	48
Mechanics (00%)	00
Operate Airship (00%)	00
Pick Lock (00%)	00
Gambling (10%)	38
Sailing (10%)	51
Scribe (00%)	00
Set/Disarm Trap (05%)	33
Sleight of Hand (05%)	54
Stealth (10%)	66
Torture (05%)	33
Craft (00%) ____	00
Play Instrument (00%) Flute	44

KNOWLEDGE (INT+EDU) (24)

Alchemy (00%)	00
Architecture/Engineering (00%)	00
Business/Administration (00%)	00
Evaluate (10%)	34
History/Folklore (25%)	49
Medicine/Surgery (00%)	00
Nature/Survival (25%)	49
Navigate (05%)	29
Own Language (40%) Elvish	77
Physick/First Aid (10%)	68
Research (00%)	00
Science (00%)	00
Tame/Train (00%) ____	00
Language (00%) Midgradian	55
Lore (00%) ____	
Language (00%) Dark Elf	33
Language (00%) Ignome	32
Language (00%) Dwarf	32
Language (00%) Draconic	30

PERCEPTION (INT+POW) (33)

Alertness (15%)	48
Listen (25%)	66
Search (20%)	53
Taste/Smell (10%)	43
Track (05%)	38

PHYSICAL (CON+DEX) (25)

Acrobatics/Jumping (20%)	45
Climb (25%)	50
Dance (10%)	89
Farming (35%)	60
Mining (05%)	30
Ride (10%)	81
Smithing (00%)	00
Swim (25%)	50
Axe/Mace Combat (20%)	45
Spear/Pole Arm Combat (15%)	40
Sword/Dagger Combat (10%)	52
Unarmed Combat (25%)	50
Bow Archery (10%)	56
Crossbow Archery (20%)	45
Guns/Black Powder (00%)	00
Thrown Weapon/Sling (25%)	50

WEAPON	ROLL	DAMAGE	HP, RANGE, etc.
Rapier	52	1d6+1	16
Dagger	52	1d4+1	12
Elf Bow	56	1d8+1	24

SHIELD	PROT
Buckler	-10%

ARMOR	PROT
Swamp Elf Mail (-10%)	5

Roll	Crit	Spe	Fum
01-05	01	01	96
06-10	01	02	96
11-15	01	03	96
16-20	01	04	96
21-25	02	05	97
26-30	02	06	97
31-35	02	07	97
36-40	02	08	97
41-45	03	09	98
46-50	03	10	98
51-55	03	11	98
56-60	03	12	98
61-65	04	13	99
66-70	04	14	99
71-75	04	15	99
76-80	04	16	99
81-85	05	17	00
86-90	05	18	00
91-95	05	19	00
96-100	05	20	00
101-105	06	21	00
106-110	06	22	00
111-115	06	23	00
116-120	06	24	00

TALENTS/POWERS/SPELLS

(Spells...???)

EQUIPMENT/NOTES

4000 silver coins, basic travel clothing, saddle bags, bed roll, lantern, 16hr oil
cloak, corset, royal perfume, 1 healing elixer, flute, hair dye
silver cross, lip rouge, lock picks, silver mirror, first aid kit

alcholic, cat fancier, several facial pierchings, family killed by villians