Broad Talents

Talent	Attributes	Description
Acrobatics	Dex	jump, balance, or climb
Animal Handling	Int, Chr	tame animals, teach tricks
Assassination	Dex, Int	sneak, evade capture, use poison
Athletics	Con, Dex, Spd	climb, jump, swim, play sports
Bounty Hunting	Dex, Int, Chr	tracking, interrogation, binding, trapping, sneaking
Brawling	Str, Con, Dex	bar fighting, dirty tricks
Charioteering	Dex	drive, race, and fight from chariots
Civil Service	Int	law, administration, bureaucracy
Courtesan	Int, Chr	acting, lying, disguise, love making, seduction, ettiquette
Crime	Int, Chr	fence stolen goods, plan robberies, run scams, bribe officials
Dancing	Dex	dance gracefully, artistically, or seductively
Dominating	Dex, Chr	commanding, whipping, binding, humiliating, torture, disguise
Escape Artistry	Dex, Int	foil bonds, pick locks, conceal small items
Execution	Dex, Int	hang, behead, burn at the stake, binding
Farming	Int	raise farm animals and crops, herding, weather prediction
Fine Arts	Int	sculpting, painting, drawing, etc.
Fishing	Int	catch fish with rods, nets, or traps
Forestry	Str, Dex, Int	climb trees, cut lumber, forest husbandry, survival in forests
Gambling	Int, Luck	play a game with wagering
Highwayman	Dex, Int, Chr	camouflage, disguise, evade capture, riding
Horsemanship	Con, Dex	ride, groom, or fight from horseback, perform riding tricks
Hunting	Dex, Luck	track, catch, and kill prey animals
Knightly Skills	Str, Con, Dex	tilting, riding, chivalry
Mechanics	Int	identify function, operate, and repair mechanical contraptions
Medicine	Int	bandage, recommend medicine, recognize disease
Merchandizing	Int, Chr	appraise value, haggling for best price, organizing caravans, business
Mining	Str, Con, Int, Luck	dig tunnel, identify metals and ores
Mobster	Int, Chr	bribery, con, gambling, intimidate
Mountaineering	Str, Dex, Int	climb walls and rocks, survival in mountains
Music	Dex, Chr	sing and play instruments
Ninja Skills	Dex, Spd	sneaking, climbing, conceal weapons, acrobatics, evade capture
Olympiad	Str, Con, Dex, Spd	running, swimming, jumping, vaulting, wrestling
Persuasion	Chr	lie, intimidate, seduce
Pirating	Con, Dex, Int	crew a ship, rope swinging, heavy drinking, camouflage, navigation
Poisoning	Int	identify poison, use poison, make simple poisons
Ritual Marking	Dex, Int	tattoo, scar, pierce
Sailing	Dex, Int	crew a ship or boat, navigate by the stars

Science	Int	basic knowledge of math, chemistry, biology, and astronomy
Sleuthing	Int, Chr	find clues, interrogate witnesses, detect lies
Smuggler	Spd, Int, Chr	bribery, camouflage, disguise, boating, evade capture, fast talking
Smuggler	Spd, Int, Chr	bribery, camouflage, disguise, boating, evade capture, fast talking
Spelunking	Str, Dex, Int	climb, survival in caves, determine bearings
Spying	Dex, Spd, Int, Chr	disguise, lie, sneak, overhear, evade capture, seduce
Swashbuckling	Dex, Spd, Chr	daring maneuvers, rope swinging, jumping
Swindling	Int, Chr	devise scams, cheat, lying
Swordplay	Dex, Spd	disarm or other fancy sword technique
Thievery	Dex, Spd, Int, Luck	pick pockets, pick locks, or move stealthily
Torturing	Dex, Int, Chr	extract information, make a victim suffer without dying
Trapping	Dex, Int	catch animals for fur or food, detect, recognize, devise, and set traps
Unarmed Combat	Str, Dex, Spd	throw, pin, or other fancy martial arts move
Viking	Str, Con, Int	crew a boat, heavy drinking, berserking, compose saga

Narrow Talents

Talent	Attributes	Description
Appraising	Int	recognize the value of items
Architecture	Int	design houses, bridges, and castles
Armoring	Dex	produce armor and weapons, requires Blacksmithing
Ballooning	Int, Dex	design, craft, and pilot hot air balloons, requires Science
Begging	Chr	solicit for handouts
Blacksmithing	Dex	produce and repair tools, horseshoes, wheels
Brainwashing	Int, Chr	techniques to change victims mental state
Brewing	Int	produce beer, mead, etc.
Business	Int, Chr	run a small business such as a tavern or inn
Carpentry	Dex	produce goods from wood
Cartography	Int	make and decipher maps, navigate from maps
Commanding Voice	Chr	use voice in an authoritative way
Cooking	Int	produce a meal from unusual ingredients, baking
Diplomacy	Int, Chr	settle disputes, negotiate treaties
Distilling	Int	produce whiskey, brandy, etc.
Dyeing	Int	produce dyes, dye fabric
Engineer	Int	design and produce mechanical contraptions, requires Mechanics and Science
Etiquette	Int	social graces, proper behavior
Fletching	Dex	craft arrows and bolts
Forgery	Int, Dex	produce fake documents

Gardening	Int	raise exotic plants
Glassblowing	Int, Dex	craft glassware
Grave Robbing	Int	steal valuables and corpses from graves
Gunnesmithing	Int, Dex	produce gunnes, requires Armoring
Haggling	Int, Chr	get the best price buying or selling
Head Shrinking	Dex	shrink and preserve severed heads
Heavy Drinking	Con	resistance to alcohol poisoning
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Herbalism	Int	recognize plants and their uses
Jewelering	Int, Dex	identify, appraise, and set gems, produce jewelry
Knife Throwing	Dex	throw knives with accuracy, knife throwing tricks, quick draw
Leather Working	Dex	produce shoes, boots, armor, and other leather goods
Literature	Int	write histories and sagas, poetry
Locksmith	Int, Dex	design and craft locks and keys, pick locks, requires Smithing
Lovemaking	Int, Chr	expertise in the physical act
Masonry	Dex	produce goods from stone
Metal Refining	Int	produce pure metal from ore
Millinery	Int, Dex	produce hats, scarves, gloves, and other fashion accessories
Milling	Int, Dex	grind grain
Oil Refining	Int	produce oil based products
Plumbing	Int, Dex	fashion and repair water pipes
Pottery	Int, Dex	produce goods from clay
Preaching	Int, Chr	increase religious furver
Prostitution	Chr	solicit for sex
Scribing	Int, Dex	produce copies of texts, maps, drawings, etc.
Seduction	Int, Chr	convince another to have sex
Shipbuilding	Int, Dex	design and craft sailing ships, requires Carpentry
Shipbuilding	Int, Dex	design and craft sailing ships, requires Carpentry
Smithing	Int, Dex	produce goods from soft metal
Survival	Int	find food and shelter in harsh environments
Tailoring	Int, Dex	produce clothing and cloth armor from fabric
Taxidermy	Int, Dex	preserve and stuff animals and monsters
Throw Voice	Int	throw voice so that it sounds like it is coming from another direction
Tilting	Dex, Luck	knightly sports and competitions
Ventriloquism	Int	talk without moving lips
Voice Mimicry	Int	mimic any voice within physical range
Wagon Making	Dex	produce wagons and chariots
Weaving	Dex	produce thread, cloth, rugs, etc.
Whaling	Int, Dex	catch large sea animals with harpoons
Wine Making	Int	produce wine, cider, etc.
Heavy Drinking	Con	resistance to alcohol poisoning

Upbringing Talents

Talent	Attributes	Description
Barbarian Upbringing	Str, Con, Dex, Spd	riding, stealth, survival, alertness, but illiterate
Gypsy Upbringing	Dex, Int, Luck, Chr	dancing, seduction, haggling, lying
Island Upbringing	Str, Con, Dex, Spd	swiming, boating, diving, but illiterate
Nobile Upbringing	Int, Chr	commanding, etiquette, intrigue
Nomad Upbringing	Con, Int	desert survival, navigation, find water
Savage Upbringing	Str, Con, Dex, Spd	running, jumping, tracking, survival, but illiterate

Special Talents

Talent	Attributes	Description
Ambidextrous	NA	use either hand as primary hand
Citizen Militia	NA	citizens only, full adds with spears and polearms
Literacy	NA	read and write, only needed if illiterate due to upbringing
Wizard Swordsman	NA	wizards only, use any sword with full adds